

Creative Experience Capstone Project

Description:

This capstone project blends academic study with student creative experience and expression. Examples of Creative Experience Capstones include: (a) writing a play, (b) choreographing a dance, (c) programming a website, or (d) writing a piece of music. Remember that ALL THREE academic disciplines must be represented in your Creative Experience Capstone.

Capstone Project Requirements

1. The purpose of your capstone project is to demonstrate what you have learned in your three academic disciplines through creative expression
2. You must have a specific purpose for your work and describe how you plan to implement, prepare, and share your creative experience
3. Your purpose and implementation steps must be described in your *Capstone Proposal* submitted at the conclusion of BIS 3800. Your Capstone Project committee will approve or make suggestions to your work at that time.
4. Your final project must contain an *Methods and Procedures* section so someone else could re-create your creative project.
5. Your final project must contain a *literature review* demonstrating best research and theory for understanding issues you are addressing through your creative expression.
6. Your final project must contain an *analysis* of your work: Here are some questions to guide your thinking: (a) What worked? (b) What did not work? (c) What would you do differently? (d) What skills and knowledge helped you? (e) Who benefited from your work and how? (f) How will you share your work in the future.

The Process:

1. You will be expected to complete the following work **before you start** your creative experience:
 - a. Have a detailed plan for how you will begin, implement, and end your experience
 - b. Complete Weber's *IRB process* if you will be working with human participants, you will have to complete the IRB paperwork for legal coverage. This process takes time, so start early. For more information, visit: <https://weber.edu/irb>
2. As you **implement your project and begin creative work** you will:
 - a. Prepare an *Methods and Procedures* narrative detailing what you did during your project so that another person could replicate your project.
 - b. Produce a 10 page *literature review* addressing all three academic disciplines related to your creative project. The purpose is to show how you have used best theory and practice with your creative expression.
 - c. Provide an *analysis* of your learning and experience.
3. For your **Capstone Defense**, prepare your Creative Project Report containing the following:

1. *A Methods and Procedures* section describing the process of implementing and concluding your creative project.
2. *A 10 page literature review* describe key research, theory, and/or application from all three discipline perspectives
3. *An Analysis* of your creative endeavors following suggestions listed above
4. *Appendices* of your time spent on creating and implementing your project, any artifacts that are associate with your project, such as (a) a play's script, (b) website home page, (c) other hard copy artifacts. These will be bound with your final project.