One of the R.E.A.L. Projects being offered Fall semester 2022 is in need of your skills!

Companion Games is looking for help to design a working digital prototype (video game) based on the card/board game “Nesting” in hopes of marketing the game to a wider and more global audience for a upcoming publishing company.

This project needs skills from the following areas...
Computer Science | Computer Engineering | Coding Programming | Marketing | Graphic Design | Art

If this sounds like a project you can contribute to, register today!
HNRS 4920 CRN 20147, or 21662

R.E.A.L. Projects counts as general elective credit. Please speak to your program advisor if you are interested to see if it can count toward other credit requirements or if it can substitute for another internship course. This will vary by department.

For more information: robertameling@weber.edu