

Each player must meet one of the following conditions to sign-in:

1) Present their own, valid WildCard before each contest to be eligible to participate.

OR

2) Present a government-issued photo ID and community member pass to be eligible to participate.

NO EXCEPTIONS!

All Intramural Sports participants are responsible for their own medical expenses. Any participant unsure of their physical condition should check with their family physician or the student health center before participating in Intramural Sports.

1. Teams

- 1.1 The game shall be played with one individual representing their selves.
- 1.2 This is an open tournament so there are no gender classifications.

2. The Game

- 2.1 The game consists of a climber stacking crates as high as possible before falling off
- 2.2 The climber will start with 2 crates already stacked on a wooden board for stability
- 2.3 The climber will need to start by having both feet off the ground; this means that the climber may not stack crates until he or she is standing on one of the two crates that are given at the beginning of the competition
- 2.4 The climber may only receive one crate at a time to stack
- 2.5 Strategy is encouraged, but the safety of the climber and staff come first

3. Scoring

- 3.1 Scoring for each climber will be counted by how many crates are stacked before the climber weights the rope or the crate tower falls
- 3.2 Each climber will be timed to create a tiebreaker in the event that two climbers are tied for the same number of crates stacked
- 3.3 There will only be one climber allowed to compete at a time to account for safety
- 3.4 The first two nights of the event will be practice for all climbers with the third day being the championship day
- 3.5 Champions will receive an IM Champ shirt/IM swag bag